

By: Robert Cavaliere

*What is*



A popular free video sharing web site which lets users upload, view, and share video clips, the service utilizes Adobe Flash technology to display video. The wide variety of site content includes movie, TV clips, music videos, as well as amateur content such as video blogging.

### **Productive Ways to Use YouTube**

- Download Audio from any YouTube videos the easy way.
- Share particular parts of any YouTube video.
- Bookmark, Organize and Save YouTube Videos for later viewing.
- Get sing-along lyrics on any YouTube music video.

# **Ways to use Youtube as a Resource in the Classroom**

## **1. Tutorials**

- Need to learn something new? Maybe learn to write an essay? Help with a science experiment? Learn to play the guitar? I don't care what the topic, there is probably a tutorial on Youtube somewhere. If there isn't, here's a great opportunity to make one. Become the expert yourself, and then share what you know with your class and the rest of the world.

## **2. Motivation #1**

- Nothing motivates students like when they know that they will be on Youtube. For many students, this is better than being on their favorite TV show. The videos don't have to be flashy, but if students know that their work will show up on Youtube, they will work much harder. Have them read an essay, or act out the scene of story. Maybe students can show how to do a math problem, or act as a historical figure. Focus the lesson on the desired objective, and incorporate video into the project. Then video the students and post the clips to Youtube. Student like to work when they know they can be "movie stars."

## **3. Motivation #2**

- Student like videos. They like to watch it and understand it. They can also be motivated by it. Figure out how to use video as a motivational tool to help students dream, work harder, have fun, and learn. The options are pretty much endless, and a short inspirational video can have long lasting effects on students.

## **4. Add depth to lessons**

- Youtube videos are great way to enhance learning in the classroom. Choose short videos (most of what is on Youtube is short), and show them to students. This does two things. For one, short videos are a great way to reach students and pique their attention. It is also a good break. Get students to think they are taking a break and teach them something! That's a win-win if I ever saw one.

# **Ways to use Youtube as a Resource in the Classroom**

## **5. Youtube Conversations**

- Video responses are a good way to engage in a conversation. Have students find others who are talking about content similar to that in class, and then have them post a response to add to the conversation. This is a great interactive thinking activity in front of a public audience. It forces students to think carefully about what they have to contribute to a global conversation.

## **6. Video Projects**

- Students love making videos and learn a bunch in the process. Making videos will exercise student minds at the maximum capacity. The options for video projects are only limited by the imagination of the students and the willingness of a good teacher.

## **7. Lesson Plans**

- Going to be gone for a day. Make video lesson plans. Just the fact that the teacher posted a lesson on Youtube will keep the students attention for a bit. This is a great way to ensure students get what they need out of a lesson when the teacher is not going to be physically present in class. We all love our subs, but no one can replace the teacher!

## **8. Anticipatory Set**

- Need to have a few minutes at the beginning of class to get organized? Show a short clip that will introduce the students to the upcoming lesson or activity. A video is a good way to capture a students attention and get him or her thinking and engaged in what is going to be taught. Having the students write a short response to the video gives an added writing component to the lesson. This should get you started. If Youtube is blocked, maybe this will give you some ideas to take to those in charge. Thirty-five hours of video are uploaded to Youtube every minute. That is a lot of information that we need to be taking advantage of in the classroom on a daily basis.

# *10 Reasons for Using Youtube in Your Classroom*



By: Robert Cavaliere



By: Robert Cavaliere

## *What is 60 Second Recap?*

**60second Recap** aims to help teens engage with literature. We want to help them see it not as some chore to be endured, but as the gift of a lifetime. Through the language of our time the language of video. Video that's focused, engaging, informative ... and short enough to hold just about anyone's attention.

You won't get non-readers to read by forcing them to read more. You'll get them to read by opening their eyes to the marvels awaiting them between the covers of that homework assignment. With **60second Recap**, teens finally have an alternative to the boring, text-based study guides that have burdened them for generations. And -- who knows? -- maybe that's just what they'll need to begin a love affair with literature, one that will last a lifetime.

## *Mission*

**60second Recap** wants to make the great works of literature accessible, relevant, and, frankly, irresistible to today's teens. Through **60second Recap** video albums, we seek to help teens engage with the best books out there ... not just to help them get better grades, but to help them build better lives.



By: Robert Cavaliere



web 2.0

# Google Documents Basno





Another application:  
students can present their  
ideas without the fear of  
being judged

Google Documents is an online word  
processor, spreadsheet and  
presentation editor that allows for  
multiple users to edit a document at  
the same time from different places  
while connected to the internet.

Application to the classroom:

At the end of the day, students can log onto a document created by teacher and write down what they learned and what they did not understand. This is a great way to get feedback and improve on student learning as they will have the opportunity to individually state at what level they are in the classroom. This will allow teachers to develop their curriculum so that students can be taught at the level they are at. Students will answer questions asked by fellow students.



Basno is a great tool for teachers and students. This tool basically allows students to create badges:



Teachers can assign students to make their own badges. These badges can be placed all throughout the classroom to identify students' works or belongings. This tool can help in maintaining a classroom organized.



Danielle Perillo

## Web 2.0 Tools



**Poll Everywhere**



What is it?

Comiker.com is a free website that allows you to creatively make your own comic strips by adding text and choosing your own characters

[comiker.com](http://comiker.com)



# Applications

- Not only can teachers make subject related comics to keep class exciting, students can make their own comics as well
- In the classroom, I would have students make their own comics and explore their creativity in literature, sequencing and story telling
- Another fun way to use this site would be in a Social Studies lesson. As a homework assignment, I would have my students make their own political cartoons based on current events.

WELCOME BACK MR.P! I  
HAVE SOME GOOD NEWS AND  
SOME BAD NEWS FOR YOU.  
YOU ARE NOW THE OLDEST  
TENURED TEACHER IN OUR  
SCHOOL. CONGRATULATIONS!



THANK YOU, SIR...A-AND THE  
BAD NEWS?



DUE TO THE REPEAL OF  
L.I.F.O., YOUR'E FIRED.



HEY, DID YOU HEAR ABOUT  
THIS CONGRESSMAN WEINER?



YEAH, WHAT A TRIP. I HEARD  
HE STEPPED DOWN



MUST HAVE BEEN HARD FOR  
HIM...







# Poll Everywhere

## What is it?

A free poll and voting system based on gathering responses through text messaging. The responses to the poll are displayed on the web. You can also insert those responses into a powerpoint or other documents

## How Poll Everywhere Works

- 1. Ask a question**  
Create polls with our [simple poll editor](#)
- 2. The audience votes**  
[via mobile phone](#) or [on the web](#)
- 3. Show results**  
[Charts update live](#) in PowerPoint or your browser as people vote
- 4. Generate reports**  
[Analyze the results](#) or [publish to the web](#)

**Question**  
Ask "What is your favorite color" with

**What is your favori**

**Options**

[Drag Me](#) Red

[Drag Me](#) Blue

[Drag Me](#) Green

[Add an Option](#)

[Save new poll](#) OR [cancel creating poll](#)

**To:**  
41411

**Message:**  
CAST 1008

[\[ SEND \]](#)

**What is favorite color?**  
Text your vote to 41411

Green CAST 3398

Red CAST 3391

**Results for 1 poll**  
What's your favorite color?

Green, Red, Blue, Red, Blue, Blue, C  
7 responses from one person

Green

Red

Blue, Blue  
2 responses from one person

Red

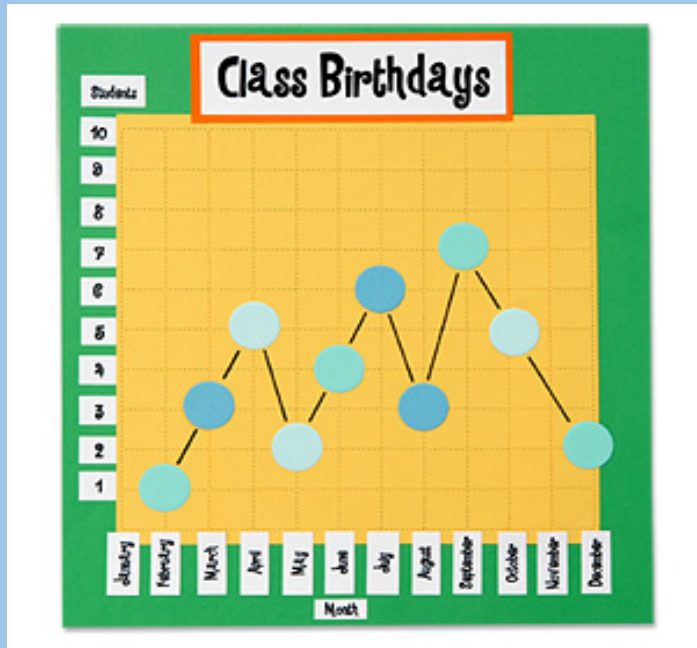


# Applications

- There are different ways this tool can be used in the classroom
- One way would be to take a survey while the class is learning about graphing
- Individually, I would have my class pick a topic they would like to graph (birthdays, favorite color, favorite animal, etc.)
- Then, each student would participate in their classmates poll and present their results in class



- One negative side of this is that this website requires results via text message, and most schools do not allow cell phone use during class time.
- To avoid conflict I would make this assignment homework to be completed strictly at home, this way I would not be encouraging cell phone use in the classroom



My Poll

By: Anna Yahav



aMap

# What is aMap?

- aMap, short for argument map, is a site which allows people to debate/argue an issue. This website was designed using information logic-the logic people use to argue in everyday life. aMap allows its' audience to visually view a side of a debate in a clear and organized fashion.



# aMap in the Classroom

- **Debates:** aMap allows students to debate with each other with a visual, modern twist! Rather than students standing face to face with notecards arguing back and forth about a given topic, they can create a map, stating their position of the issue along with supporting arguments to back themselves up. After the map has been created, the site allows the student to post their map on a blog or e-mail it to a friend. In either case, viewers of the blog or recipients of the email can reply back to the aMap, agreeing or disagreeing by creating their own!
- **Graphic Organizers:** aMap allows its' users to visually create and expand upon an issue. Students can use this site as a graphic organizer for a draft of an essay. aMaps can be a great aid to separating different thoughts and displaying them in a clear manner. Students can use their maps as a guide while writing an essay, to ensure that they include all of the ideas that they brainstormed/ researched. It can also serve as a guide as to how to separate the introduction, body paragraphs and conclusion paragraphs in the essay!
- **Critical Thinking:** aMap is a fun and innovative tool that teachers could use to incorporate critical thinking in the classroom. Not only does creating a debatable argument require such skills, but responding to other peoples maps by agreeing or disagreeing also uses critical thinking. Students will have to think outside of the box to support their own arguments while debating against each other!



**braineos** **BETA**

By: Anna Yahav

# What is Braineos?

- Braineos is a website which gives students, or teachers, an opportunity for study and review in a fun way! Rather than memorizing from a book or taking notes with a paper and pen, students can create flashcards on this site catering to their topic of choice!
- Not only does this site allow its users to create their own, personalized flashcards, but it allows them to search through sets of cards that have already been made. Braineos users can browse through subjects such as languages, chemistry, geography, math, etc. and choose from topics corresponding with the subject to help them study!



# Braineos in the Classroom

- Braineos is a great site for teachers to recommend for students to use outside of the classroom, as an extension assignment or follow-up activity. This site is used to review topics that have already been taught, but gives the students the freedom to create their own reviews.
- A teacher can also create her own account (which is free,) and have her students follow her on the Braineos website. This way, any deck of flashcards that she creates can be accessible to her entire class! This is a great way for teachers to review for a unit or for an exam. Any deck created is automatically saved and can be accessed at any time.
- Comments can be posted under any deck of cards. This is another method to get students involved with technology and collaborate with their classmates! Even if a student doesn't create his or her own deck, they can comment on the teacher's or their peers, giving feed back or possibly even suggestions.



# **Spreaker.com and BrainFlips.com**

## **Web 2.0 tools for the 21st Century Student**



**BY: ROSA TORO**



What is **Spreaker.com**?

Spreaker is an on-line service, which allows anyone to create and broadcast a personal radio show. You can broadcast live programs (on the Internet and Mobile platforms) it allows you to become a radio host: a mixing console, a sound effect library and also a music library. **Everything is FREE!** And you can also use your own music.

Who is **it for**?

Spreaker is for everyone. You can discover interesting audio content, chat with other listeners and create your own radio program.



This web tool is excellent for  
Project based learning.

Project: Radio Show

Aim: What does it take to develop and produce your own radio show?

Learning Objectives:

Students will recognize the technical aspects of producing a radio show by writing and producing a radio show

Students will identify the components in a radio show that enable the listener to visualize their message and targeted audience.

Motivation:

Students will be placed in groups of four; they will brainstorm what makes a radio show successful and discuss findings on Google documents.

**This will help build their:**

- Critical thinking
- Literacy
- Public speaking
- Reading
- Writing
- Fluency
- Team building
- Publishing
- Editing

<http://www.spreaker.com/user/ms254hotspot>

# What is Brainflips.com ?

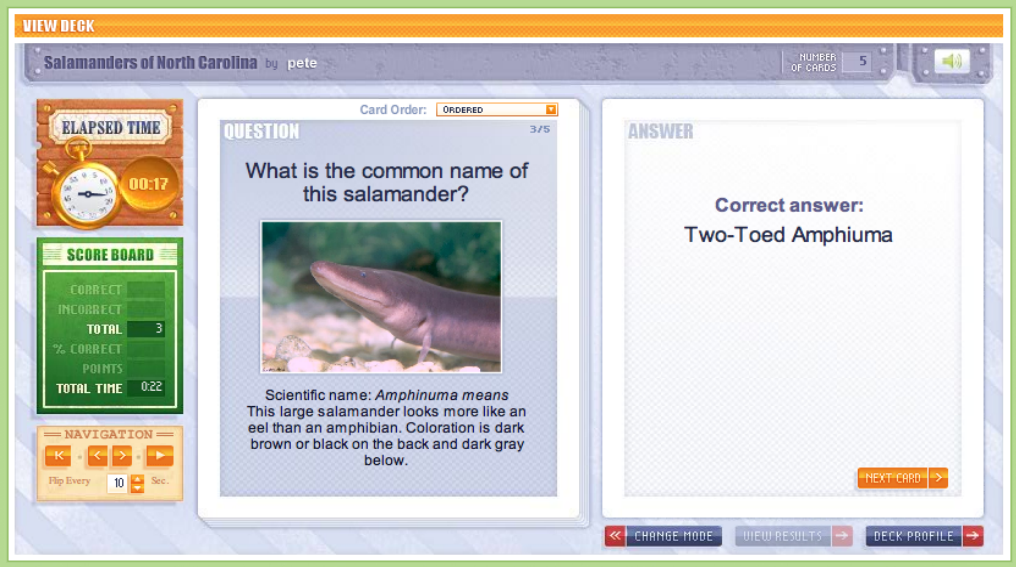
This Web site offers a free place to create flashcards. Users can add images, video, and audio to their creations. The finished flashcards can be studied via the Internet and shared with others via “study groups”.

There are three different ways to view flashcards depending on whether users want to learn new information, study information, or quiz themselves. For those who want to make a game out of the flashcards, a timer and score board are also available on the site.

There is a search feature on the site, which allows a person to search existing public flashcard decks by keyword.

# Who is it for?

Brainflips is for everyone. **It is FREE!** Cards can be shared with other individuals by sending them a URL Web address, or users can create “study groups” to share their decks with multiple users. Flashcards can also be made accessible to the general public.

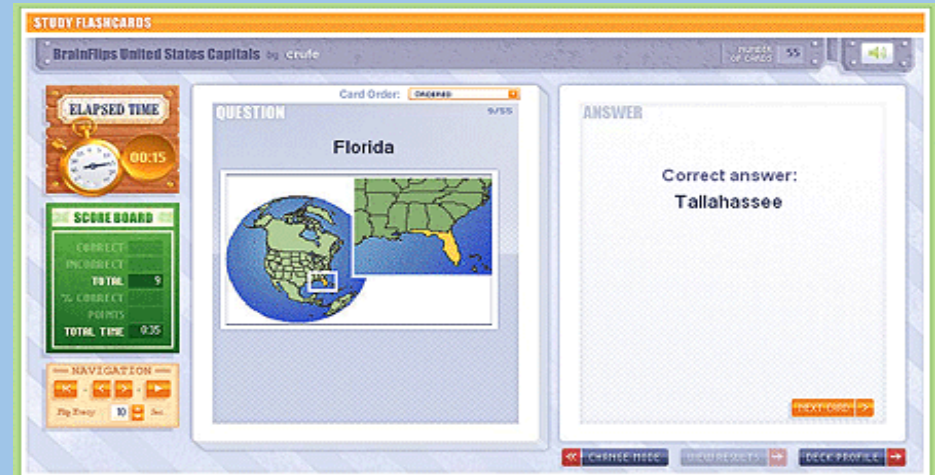




**Brainflips allows you as the educator to involve the students in the process of understanding their own learning. There for they can reinforce new content as they create their own "study materials" with color coding, images, and more.**

**It makes the process of learning FUN!**

- Help students memorize paired material such as an image and name or image and description
- Students can create flashcards and share with the class as a review for a test
- Rotate responsibility each marking period among student groups in the class to create a set for each chapter/unit/week for the rest of the class to use as review.
- Give a special award (or bonus points) for the most creative, complete set that marking period.
- Work together in groups to create verbal and visual card sets to accompany the chapters they are studying.



The logo for 'diingo' is displayed in a light blue, rounded, lowercase font. The 'i' is stylized with two dots above it, resembling a smiley face. The logo is centered within a white rectangular box. The background of the slide features a diagonal split: the top-left portion is a bright blue triangle, and the bottom-right portion is a white triangle. In the bottom-left corner, there is a smaller triangle divided into two colors: a darker blue on top and an orange on the bottom.

diingo

By: Regina Nevarez



# What is Diigo ?

**It is pronounced as Dee'go. The name "Diigo" is an abbreviation for "**Digest of Internet Information, Groups and Other stuff.**"**

As you see, everybody especially like the "Other stuff" part, which gives us an open mandate to relentlessly innovate and provide better and better value to their users.

Researching, sharing and collaboration faster, easier and more effective.



# What is Diigo ?

- **Diigo provides a browser add-on,**
- **improve student research productivity**
- **read on the web, instead of just bookmarking**
- **highlight portions of web pages that are of particular interest to them**
- **attach sticky notes to specific parts of web pages.**





## Ways to use Diigo as a resource in a classroom?

term, but it fits so well in describing an extremely interesting  
many people may not realize -- **each of us is really two people.**  
the traditional sense of having an alter-ego, or a good and bad  
that we are all schizoids. I mean we are literally two thinking  
the same body.



# Reason for using Diigo in classroom?

- Diigo enables effective collaborative research. Students can easily share their findings, complete with their highlights and sticky notes, with friends and colleagues. A project team, a class, or a club can create a group on Diigo to pool relevant resources, findings and thoughts together.
- Using Diigo, students can bookmark important websites and access them from school, home, the library or any internet-connected computer. Students will always have access to this data.
- Students can use Diigo to create annotations on useful websites, and save the websites to groups or lists. Other students, even in other sections, can see the annotations made by other students.
- Students can even comment and respond to others.
- Diigo creates a communication channel between sections that would otherwise not be easy to create.



# What is Flipsnack?

- FlipSnack is a tool that anyone can use to turn basic online publications into stylish, digital flipbooks.
- Make a boring publication seem more interesting or to help a cute story students wrote go viral.
- In minutes, students can turn any PDF document into a Flash-based flipbook that can be casually read just like a paper-based magazine or book.



# How students can use flipsnack?

- **Students can make their electronic report to be appealing, especially if they are doing novel as one of their assignments.**
- **This application is VERY simple to use and there is no complex procedure to upload a document.**
- **The only problem that I can see is students having to convert their documents into PDF documents but this is very simple procedure and only take 15 minutes to explain how to do it.**
- **Once they have PDF documents, they will be able to upload it to flipsnack and embed to share with their friends and/or download for their personal files.**

- After students learn how to use Microsoft Word and how to convert from MS Word to PDF.
- They can learn more how to make their documents to be more appealing or how to share their reports/documents electronically via social media.
- They also will explore the concept of cloud applications.



<http://www.flipsnack.com/>



Kristen Longo



# What is Glogster?

An interactive digital poster maker where students and teachers can create a project by adding text, video files, audio files, hyperlinks, data, images, graphics and drawings.

## What can you do with Glogster?

- Can add it to your Wiki or Blogger account.
- Add links, podcasts, voicethreads, videos, and pictures.
- Create a teacher account and setup students on your account so emails are not required to use Glogster.

### Examples of “Glogsters”:

[How to use Glogster - Video](#)

[How Glogster can be used for a project on elephants.](#)

[Glogster can be used for Social Studies reports.](#)

[Reading Links for Students](#)

# How can Glogster be used in the Classroom?

- Integrates Math, Science, Social Studies, Reading, Writing, Health, etc...
- Research Reports
- Collaborative Reports or Projects
- All About Me Projects - 1st day of School
- Class Projects - Advertisements & Field Trips
- Timelines
- Book Reports - Character Biographies & Author Studies
- Homework Assignments
- Distance Learning
- Create presentations on any topic
- Develops student creativity and multi sensory learning
- Lesson planning for teachers - Links to certain sites, presenting an assignment
- Formative & Summative Assessment

# What is

## Glogster

?



[My Glogster](#)



An interactive digital poster maker where students and teachers can create a project using text, video, audio, data, images, graphics and drawings.

# How can you use Glogster?

- Research Reports
- Class Projects
- Homework Assignments
- Book Reports
- Distance Learning
- Presentations on any topic
- Develop student creativity
- Timelines
- Lesson planning for teachers

# SCHOOL



Create posters independently or collaboratively

# CLASSROOM



## Promotes Universal Design for Learning

- \* Creating instructional goals, methods, materials and assessment that works for all students.
- \* Learners can demonstrate what they know by using the digital

## Student Created



Image taken from edu.glogster.com

- Promotes Differentiated Instructional Activities.

- \* Students who enjoy technology can create a digital poster on a time period for social studies or a demonstration on how a seed grows into a plant.
- \* Student can add voicethreads, videos or podcasts to their digital poster for extra effects.
- \* Teachers can use the posters for

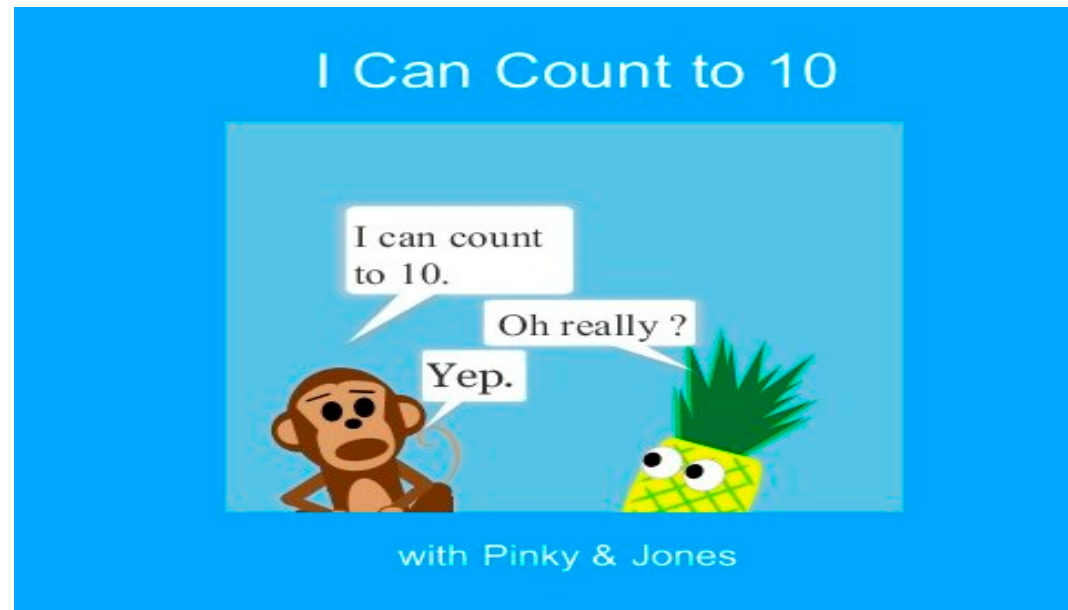




Kristen Longo

# What is StoryJumper?

- A website that allows teachers and students of all ages and abilities to create their own books.
- Teachers can create a StoryJumper education account where their students can create and share their books among classmates and parents.
- Upload drawings, pictures, add text, and use the StoryJumper clipart gallery to illustrate the book.
- When the book is finished it can be purchased or read on the internet!



# StoryStarter

A story that was started by following the 7 steps to create a story, but students need to finish the story. Great for students with writers block.

- Teachers can use the StoryStarter to teach how to write a story.
- Students who struggle with processing ideas and being creative can finish the story by using the 7 steps outlined.

## Provided by StoryJumper

1. **CHARACTER** - Who is your main character, and what is your character like?
2. **CHALLENGE** - What challenge or problem must your character solve?
3. **MOTIVATION** - What is motivating your character to solve the challenge?
4. **SETTING** - Where and when does your story take place?
5. **OBSTACLES** - What obstacles stand in the way of your character?
6. **CLIMAX** - How does your character finally solve the challenge?
7. **OUTCOME** - What is the outcome of the story?



# StoryStarter Example

[Ocean Tale](#)

[What are the Chances? A Math Story About Probability](#)

[Create your own story:](#)

The screenshot shows the StoryJumper web application interface. At the top, the 'storyjumper' logo is on the left, and 'login | sign-up' links are on the right. Below the logo is a 'props' section with a 'more props' button and a grid of icons including a bow tie, train, mustache, guitar, beach ball, tree, puzzle piece, stick figure, devil, and shark. To the right of the props is a toolbar with 'new page', 'copy page', and 'delete page' buttons, followed by a page navigation bar showing 'Book Cover', 'Dedication', and pages 1 through 8. The main workspace is a large white area with a yellow border on the left side. At the bottom, there is a 'save', 'undo', 'exit' button bar, a 'page 1-2 (of 16)' indicator, a 'check spelling' checkbox, and a 'help' button. A footer message reads: 'We want to hear from you! Send your comments and questions to: [feedback@storyjumper.com](mailto:feedback@storyjumper.com)'.

# How Can You Use StoryJumper in the Classroom?

## Students can:

- Create their own picture book stories.
- Use the StoryStarter to finish a story.
- Take a previously made story and personalize it to become their own story.
- Write a story with other classmates or individually.
- Create a class book where everyone contributes a page.
- Create a poetry book, fairytale, ABC book, autobiography, non-fiction or other genres.
- Use StoryJumper for Social Studies, Science or Math reports.
  - Create and present a book that can teach other classmates about a certain subject e.g. how a seed grows into a plant or a timeline of events in history.
- Create a reflection book about a field trip and add photos.
- Provide feedback to classmates about their books or self reflect and analyze their own personal book.

# How Can You Use StoryJumper in the Classroom?

## Teachers can:

- Create a book to teach or explain a certain subject or how to write a story.
- Use the book as a motivator to a lesson.
- Differentiate the assignment depending on students abilities.
- Simplify a concept for students who are struggling e.g. recreating a fairy tale using easier vocabulary.
- Use the book for formative and summative assessment.

**\* The possibilities are endless \***



<http://www.cafepress.com/>

Cafe press is a web 2.0 tool that allows individuals to create, upload, and sell specific designs that could be printed on one of many different items. With their Basic Shop, you can start selling for free. And, there are no inventory costs associated with selling products through either a Basic or Premium Shop. Each item you sell has a base price. You simply markup the base price by the amount you wish to earn for each product you sell. When you sell a product, we keep the base price and you earn the markup. You can also earn additional sales by adding your products to the CafePress Marketplace. When an item sells through the CafePress Marketplace, you will earn a flat 10% of the retail price



There are a great many student applications for this website. Student's can create t-shirts for different educational topics as well as profit from their design.

# AOL ANSWERS formerly yedda

Launched in 2006 in the basement of a small house in Malal village, [Yedda](#) is a knowledge community whose mission is to connect people who are looking for knowledge with the people who have the knowledge. The company was [acquired by AOL](#) in 2007, but has stuck to its basement in Malal, renovating the space to accommodate the company's growth.

On Yedda, all questions and users are organized by tags, so if you're looking for a specific answer or someone who's knowledgeable in a particular field, you can easily find either. The service is completely free of charge and is all about users helping fellow users. By specifying their tags of interest, users only receive questions that are based on their interests and are not bothered with questions about topics that don't really relate to them. Answers themselves are ranked and each user receives an overall ranking based on the quality of his or her responses. In this manner, each user can demonstrate their level of knowledge to peers.

As part of their mission, Yedda also helps promote knowledge communities throughout the net and has partnered up with services such as ePals, the Los Angeles Newspaper Group, and ArticlesBase. Each of these sites has Yedda widgets integrated into them and thus enables the services to tap into the global Yedda community and benefit from the accumulated content in the Yedda network. The company also offers several very useful widgets for site owners, such as the Ask & Answer Widget.

AOL Answers is a free service! It's FREE because we are powered by the knowledge and the passion of our community. An amazing community of people, just like you, who have gained a lot of knowledge and experience and find great satisfaction in sharing it with others.

<http://aolanswers.com/>

## Teaching Applications

Possible "do know" for class opener

Tag features make for subject specific questions / answers

Could be used as a weekly feature ask / answer

Unlimited potential for student questioning

